



Blacktown & Districts Soccer Football Association Incorporated

Know Your Role

The BDSFA does not tolerate the mistreatment of any of the match officials.

To continue growing our sport and referees branch, a batch of young game leaders, and/or referees have been appointed to officiate matches. Most of these members are of a very young age and are new to their craft. They will make mistakes.

Due to some recent events of abuse towards these game leaders and/or referees, the BDSFA board has resolved that ANY breach of code of conduct towards a game leader or referee will be dealt with severely.

The BDSFA has regulations with sanctions regarding the breaches of regulations and/or codes of conduct. Some examples of the sanctions are below

- **Unauthorised entry onto the field of play.** Minimum 2 fixture, maximum 12 months suspension;
- **Conduct which brings or may bring the game into Disrepute or damage the reputation and goodwill of the game.** Minimum 4 fixture, maximum life suspension;
- **Failure to provide a safe environment for Participants or to maintain public order at a Match.** Minimum 4 fixture, maximum 24-month suspension;
- **Other action or behaviour in breach the FFA Code of Conduct, the FFA Spectator Code of Behaviour and/or the FFA National Member Protection Policy.** Such penalty as the BDSFA determines.

The responsibility of providing a safe environment must fall on clubs, teams and individuals.

The BDSFA has resolved that if any Game Leader or Referee is questioned in any way or form and is reported, it will use its full powers to swiftly sanction those members whom are named. This includes spectators and could result in the deregistration of a team that breaches the regulations or codes of conduct.

Clubs, and its team's management (coach and manager) and individuals are expected to fully comply with requests to identify those who fail to meet the requirements of being affiliated with the BDSFA. Those who do not comply will face further sanction. Those sanctions may be placed on an individual, team or club.

Attached are the relevant documents for you to study. Get yourselves familiar with the rules.

There is no reason to even question a referee. You're not going to change their decision. Nobody, even players, has the right to talk to referees. Keep in mind the level of football that we are playing. We are grassroots, where players and referees are at the beginning of their footballing lives.

How would you like it if someone treated your child the same way?

COACHES CODE OF CONDUCT

The FFA Code of Ethics

This code is designed:

- ☛ To emphasise the elements of enjoyment and satisfaction to junior player's and coaches involved in soccer.
- ☛ To make adults including parents and coach's aware that young player's play soccer to satisfy themselves and not necessarily to satisfy adults or member's of their own peer group.
- ☛ To improve the overall health and fitness of Australia's youth by encouraging participation in soccer and making it attractive, safe and enjoyable for all to play.
- ☛ To remind administrator's, coach's, referee's and parents that soccer must be administered, taught and provided, for the good of those young people who wish to play soccer, as ultimately "It is their game".

Coaches Code of Ethics

- ✓ I will respect the rights, dignity and worth of all players and ensure that everyone is treated equally.
- ✓ I will ensure that the players are involved in a positive environment, and that the game and training is a positive and enjoyable experience.
- ✓ I will respect all player's individuality and help them reach their own full potential.
- ✓ I will be fair, considerate and honest with all players.
- ✓ I will be professional and accept responsibility for my actions and encourage players to demonstrate the same qualities.
- ✓ I will make a commitment to my team, and myself that I will continue to improve my own knowledge of the game through coach education and various training programs.
- ✓ I will coach my player's to play within the rules and in the spirit of the game of soccer.
- ✓ I will avoid any physical contact with the players and should it be required it would be appropriate to the situation and necessary for the player's skill development.
- ✓ I will refrain from any form of personal abuse towards my players. Also be aware to any form's of abuse directed towards my players from other sources whilst they are in my care.
- ✓ I will refrain from any form of harassment towards my players.
- ✓ I will provide a safe environment for training and competition, by ensuring the equipment and facilities meet safety standards.
- ✓ I will show concern and caution towards sick and injured players and allow for further participation in training and competition only when appropriate.
- ✓ I will not engage in the use of crude, foul or abusive language that may be determined offensive or engage in any conduct detrimental to the image of the game when on or off the field.
- ✓ I will refrain from arguing with the referee and / or assistant referees regarding decisions they make.
- ✓ I will treat participants, officials and spectators with courtesy and respect.
- ✓ I will always encourage my team to play within the laws of the game.
- ✓ I will not consent to the use of any banned substance or drugs of dependence by my players.
- ✓ I will act in a responsible manner and accept responsibility for my actions.





SPECTATOR CODE OF BEHAVIOUR

A spectator present at a Match or otherwise involved in any activity staged or sanctioned by FFA or an affiliated Member Federation, District Association or Club must:

- (a) respect the decisions of Match Officials and teach children to do the same;
- (b) never ridicule or unduly scold a child for making a mistake;
- (c) respect the rights, dignity and worth of every person regardless of their gender, ability, race, colour, religion, language, politics, national or ethnic origin;
- (d) not use violence in any form, whether it is against other spectators, Team Officials (including coaches), Match Officials or Players;
- (e) not engage in discrimination, harassment or abuse in any form, including the use of obscene or offensive language or gestures, the incitement of hatred or violence or partaking in indecent or racist chanting;
- (f) comply with any terms of entry of a venue, including bag inspections, prohibited and restricted items such as flares, missiles, dangerous articles and items that have the potential to cause injury or public nuisance;
- (g) not, and must not attempt to, bring into a venue national or political flags or emblems (except for the recognised national flags of any of the competing teams) or offensive or inappropriate banners, whether written in English or a foreign language;
- (h) not throw missiles (including on to the field of play or at other spectators) and must not enter the field of play or its surrounds without lawful authority; and
- (i) conduct themselves in a manner that enhances, rather than injures, the reputation and goodwill of FFA and football generally.

Any person who does not comply with this Spectator Code of Behaviour or who otherwise causes a disturbance may be evicted from a venue and banned from attending future Matches.



MINI ROOS POLICY

Policy number	18-11	Version	1
Responsible person	Competition Manager	Approved by Board on	28/11/2018
		Scheduled review date	1/11/2019

PURPOSE

The following policy and corresponding regulations were adopted by the BDSFA following recommendations from the BDSFA Aldi Mini-Roos Standing Committee (MSC). The long-term goal for the BDSFA Aldi Mini-Roos is to properly develop the competition to be able to:

- Provide consistency in playing conditions at all BDSFA clubs;
- Provide a footballing experience giving yearly progressions;
- Play on the 11v11 sized field by under 11's, giving a full year of development on the full-sized field before entering state competitions;
- Educate individuals that losing isn't the end of the world;
- Provide opportunity for hard work to be rewarded;
- Provide opportunity for players of all abilities to learn under the same conditions;
- Provide opportunity for players to fill the voided positions created by SAP with an easy transition; and
- Flow the high level of football into the under 12 age group and beyond.

AUTHORISATION

28/11/2018

Blacktown & Districts Soccer Football Association Inc



MINI -ROOS PROCEDURES

Procedures number	18-11	Version	1
Responsible person	Competition Manager		
		Scheduled review date	1/11/2019

Number of Players

The number of players ensure the modified versions of the game create opportunity for all players to have the best chance of development. The maximum number of reserves per team is capped at three to aid players having ample game time.

Field of Play

The three modified formats produce enough progression for the individual player to achieve enjoyment, development and involvement dependant on the individuals age. Clubs should ensure the field sizes remain consistent for the relevant age groups. Painted line markings should always be used (including penalty areas, half way lines and corner arcs for the relevant format) to replicate full sized 11 v 11 football.

Goals

Goals should always be **rectangular in shape** and consistent with the regulations for the relevant age group. Consistency is key. Goals should be properly secured to the ground as per the regulations.

Duration of Matches

The duration of matches is based upon the FFA playing formats. The under 5 & 6 age groups are capped at 15-minute halves.

Penalty Area

The penalty areas provide progression to goalkeepers to play off their line as they grow older.

Offside

The offside rule will be enforced in the U10's and U11's. This is to ensure progression and proper learning before the players enter full sized football. Players standing in a blatant offside position should be encouraged not to do so in the under 8 & 9 age groups.

Ball in and out of play

The ball is out of play when it has wholly crossed the goal line or the touch line on the ground or in the air, or when play has been stopped by the referee.

Kick off and Re-start after a goal

Pass to a team mate from the middle of the half way line. All players must be in their own half of the field of play. Opponents must be 5m away in their own half. The big boot should always be discouraged.



Goal Kick or Goalkeeper save

Re-starting from a goal kick or goalkeeper save situation provides an opportunity to work the ball up the field by using the passing and receiving skill. The opposition is to retreat giving time for the ball receivers to play without pressure enabling them to refine their skill.

Throw In

Foul throws should be discouraged in the under 8's and will be penalised by awarding the opposition the throw in from under 9's. This is to ensure that when entering full sized football, these elementary mistakes are removed from the game.

Corner Kicks

Except for players retreating only 5m in the modified versions, corner kicks are to be taken as per the FIFA rules. There are no corner kicks in the 5-7 age groups.

Method of scoring

A goal is scored when the whole of the ball passes over the goal line, between the goalposts and under the crossbar.

Competitions

Under 5 & 6 competitions are based on fun, involvement and creating a love for the game. The development leagues are named to do just that, develop players while playing at their most appropriate level. Leagues will be based on 10 team (home and away season) formats with the option of regrading teams who based on their results should move into a different division.

Round Robin

Invited teams from the Under 9 and 10 age groups will play a round robin formatted competition at seasons end. The final matches will be played at the BDSFA grand final day.

The Under 11 Age Group

It is recommended that players whom are capable of skipping the under 11 age group do so in 2019. The players will develop more by playing within the 11v11 format. The BDSFA will offer an under 11 competition in 2019 but is aimed only for the players who really need another year of development in the modified format. It is highly recommended that any player who played under 10 Kookaburra, Shark, Echidna or Kangaroo play under 12's in 2019.

Interchange

Players may be interchanged at the half way line during a stoppage of play. Common sense to be used in the U5-7 age groups.

Coaches on the Field

Coaches are not permitted on the field unless the referee calls them on. Coaches should remain in the one position throughout the game, so the players can identify instruction from the one location.



Game Leader, Instructing Referees, Referees

The BCRB will provide referees for as many matches as possible. In the case of no referee being allocated any capable person can referee the match. Anyone who referees the match is entitled to payment and those who do not collect their payments will forfeit them to the host club.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5m away from the ball when the indirect free kick is taken. (An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal).

Most acts of handball or fouls and misconduct at the U5-7 level are caused by a lack of coordination, with no intent. In this case try and give the advantage to the attacking team and continue play.

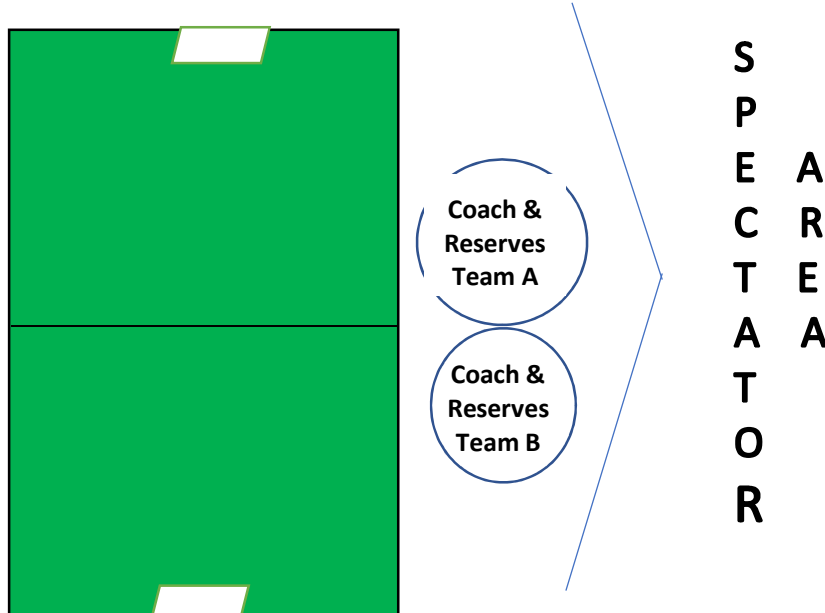
If a deliberate or serious act of handball, foul or misconduct has occurred, the coach should explain to the child they have done the wrong thing and that they should not do this again. If a very serious act of misconduct has occurred the referee should caution or send off the offending player, informing the coach of their decision and reasons for disciplining the player, and produce a report to the BDSFA to be managed under the Grievance and Disciplinary Regulations.

Point's tables and finals

To ensure that BDSFA Aldi MiniRoos is played in the correct spirit and give all players the best possible chance to develop, all scores must be recorded on the electronic team sheet.

Spectators

Spectators should remain behind a fence away from the match. If there is no fence at that field a 3m distance from the sideline should be adhered to and set out like the following diagram (note the pointed line) to ensure everyone has a good viewing position and differentiates the coach's position. Ideally the coach and reserves should be on the opposite side of the field to the spectators. Spectators should stand on the sidelines only and no where near the goals. Spectators should not coach, but encouragement is applauded.





REGULATIONS

Regulations for Mini-Roos 5 – 11 are set out in the following Appendix 1 to 5 set out below.

Appendix A: Mini-Roos Regulation Under 5 – 7

Appendix B: Mini-Roos Regulations Under 8

Appendix C: Mini-Roos Regulations Under 9

Appendix D: Mini-Roos Regulations Under 10

Appendix E: Mini-Roos Regulations Under 11



Under 5, 6 & 7 Playing Regulations

Number of players	4-a-side with no goalkeeper. 3 maximum reserves
Field of play	30m x 20m, painted lines with a half-way line
Goal Size	2m wide 1m high
Ball Size	Size 3
Duration	U5 and U6 = 15 minute halves U7 = 20 minute halves
Penalty area	No penalty area

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Goalkeeper

There are no goalkeepers in ALDI MiniRoos Under 5, 6 & 7.

Ball crossing the touch line

There is no throw in.

A player from the opposing team to the player that touched the ball last before crossing the touch line will place the ball on the touch line and pass or dribble the ball into play.

Opponents must be at least 5m away from the ball until it is in play. The ball must touch a team mate before a goal can be scored.

Ball crossing the goal line

There is no corner kick.

Regardless of which team touched the ball last, a player from the team whose goal line the ball has crossed will place the ball anywhere along the goal line and pass or dribble the ball into play. Opponents must retreat to the half way line and can move once the ball is in play. **The ball must touch a team mate before a goal can be scored.**

Offside

There is no offside rule in ALDI MiniRoos Under 5, 6 & 7.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5m away from the ball when the **indirect free kick** is taken. **(An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal).**

Most acts of handball or fouls and misconduct at this level are caused by a lack of coordination, with no intent. In this case try and give the advantage to the attacking team and continue play. If there is a deliberate or serious act of handball, foul or misconduct has occurred, the referee will explain to the child they have done the wrong thing and that they should not do this again. Free kicks should be awarded as appropriate.

Match results and points tables

The recording of match results will be conducted by the referee and team managers on the electronic team sheets for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players.

Referees

The BDSFA will aim to provide referees for as many games as possible. In the case of no official referee being present, any capable person can officiate. **All official and non-official referees are entitled to payment.**

Development Leagues

The Under 7 age group will consist of Development Leagues giving clubs the opportunity to grade their players to play in a close to equal ability to their own competition. The Development Leagues can be regraded at any time by the Competition Manager.



Under 8 Playing Regulations

Number of players	7-a-side including goalkeeper. 3 maximum reserves
Field of play	50m x 40m, painted lines with a half-way line, corner arcs and penalty area
Goal Size	3m wide 2m high
Ball Size	Size 3
Duration	20 minute halves
Penalty area	5m deep, 12m wide rectangle

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Offside

There is no offside rule in ALDI MiniRoos Under 8. **Coaches should strongly discourage children from permanently standing in an offside position.**

Goalkeeper

The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds.

The goalkeeper is **not allowed to kick or drop kick the ball** directly from their hands. **Opponents must retreat to the half-way line and cannot enter the opposition half until the ball is in play.** The ball is in play once it moves out of the penalty area.

An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a team mate.

Ball crossing the touch line

Throw in.

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. **The thrower must not touch the ball again until it has touched another player.** Opponents must be at least 5 metres away from the ball until it is in play.

Foul throws are not penalised in under 8's

The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Ball crossing the goal line after touching the defending team last

Corner kick.

A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

A goal may be scored directly from a corner kick.

Ball crossing the goal line after touching the attacking team last

Goal kick from anywhere within the penalty area.

Opponents must retreat to the halfway line and cannot enter the opposition half until the ball is in play.

Referees should not restart play until they are satisfied all opposition players have retreated to their own half. The ball is in play once it is kicked directly out of the penalty area.



Under 8 Playing Regulations

Number of players	7-a-side including goalkeeper. 3 maximum reserves
Field of play	50m x 40m, painted lines with a half-way line, corner arcs
Goal Size	3m wide 2m high
Ball Size	Size 3
Duration	20 minute halves
Penalty area	5m deep, 12m wide rectangle

Match results and points tables

The recording of match results will be conducted by the referee and team managers into the electronic team sheets for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players.

Referees

The BDSFA will aim to provide referees for as many games as possible. In the case of no official referee being present, any capable person can officiate. **All official and non-official referees are entitled to payment.**

Development Leagues

All players are to be graded into teams which compliment their ability. Teams will be graded into the appropriate Development Leagues. Re-draws may occur at the discretion of the Competition Manager.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 10 metres away from the ball when the indirect free kick is taken. **An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal.**

For deliberate or serious acts of handball or fouls and misconduct in the penalty area, **a penalty kick is awarded from an 8 metre penalty mark** with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.

Fouls and misconduct are:

- kicks or attempts to kick an opponent;
- trips or attempts to trip an opponent;
- jumps at an opponent;
- charges at an opponent;
- strikes or attempts to strike an opponent;
- pushes an opponent;
- tackles an opponent from behind to gain possession of the ball;
- makes contact with the opponent before touching the ball;
- holds an opponent;
- spits at an opponent;
- handles the ball deliberately;
- plays in a dangerous manner; and
- impedes the progress of a player.



Under 9 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18 yard box to 18 yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 3
Duration	20 minute halves
Penalty area	10m deep, 20m wide rectangle

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Offside

There is no offside rule in ALDI MiniRoos Under 9. **Coaches should strongly discourage children from permanently standing in an offside position.**

Goalkeeper

The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds.

The goalkeeper **is not allowed to kick or drop kick the ball** directly from their hands. **Opponents must be at least 25 metres outside the penalty area and cannot move inside the penalty area until the ball is in play.** The ball is in play once it moves out of the penalty area.

An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a team mate.

Ball crossing the touch line

Throw in.

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. **The thrower must not touch the ball again until it has touched another player.** Opponents must be at least 5 metres away from the ball until it is in play.

Foul throws will be penalised by order of the opposition gaining the throw in.

The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Ball crossing the goal line after touching the defending team last

Corner kick.

A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

A goal may be scored directly from a corner kick.

Ball crossing the goal line after touching the attacking team last

Goal kick from anywhere within the penalty area.

Opponents remain at least 25 metres outside the penalty area until the ball is in play. Referees should not restart play until they are satisfied all opposition players are at least 25 metres outside the penalty area. The ball is in play once it is kicked directly out of the penalty area.



Under 9 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18 yard to 18 yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 3
Duration	20 minute halves
Penalty area	10m deep, 20m wide

Match results and points tables

The recording of match results will be conducted by the referee and team managers into the electronic team sheets for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players.

Invited Development league 1 teams will compete in an end of season round robin.

Referees

The BDSFA will aim to provide referees for as many games as possible. In the case of no official referee being present, any capable person can officiate. **All official and non-official referees are entitled to payment.**

Development Leagues

All players are to be graded into teams which compliment their ability. Teams will be graded into the appropriate leagues. Re-draws may occur at the discretion of the Competition Manager

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5 metres away from the ball when the indirect free kick is taken. **An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal.**

For deliberate or serious acts of handball or fouls and misconduct in the penalty area, **a penalty kick is awarded from an 8 metre penalty mark** with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.

Fouls and misconduct are:

- kicks or attempts to kick an opponent;
- trips or attempts to trip an opponent;
- jumps at an opponent;
- charges at an opponent;
- strikes or attempts to strike an opponent;
- pushes an opponent;
- tackles an opponent from behind to gain possession of the ball;
- makes contact with the opponent before touching the ball;
- holds an opponent;
- spits at an opponent;
- handles the ball deliberately;
- plays in a dangerous manner; and
- impedes the progress of a player.



Under 10 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18 yard box to 18 yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 4
Duration	25 minute halves
Penalty area	10m deep, 20m wide rectangle

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Offside

The offside rule will be enforced in under 10.

Goalkeeper

The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds.

The goalkeeper **is not allowed to kick or drop kick the ball** directly from their hands. **Opponents must be at least 25 metres outside the penalty area and cannot move inside the penalty area until the ball is in play.** The ball is in play once it moves out of the penalty area.

An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a team mate.

Ball crossing the touch line

Throw in.

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. **The thrower must not touch the ball again until it has touched another player.** Opponents must be at least 5 metres away from the ball until it is in play.

Foul throws will be penalised by order of the opposition gaining the throw in.

The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Ball crossing the goal line after touching the defending team last

Corner kick.

A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

A goal may be scored directly from a corner kick.

Ball crossing the goal line after touching the attacking team last

Goal kick from anywhere within the penalty area.

Opponents remain at least 25 metres outside the penalty area until the ball is in play. Referees should not restart play until they are satisfied all opposition players are at least 25 metres outside the penalty area. The ball is in play once it is kicked directly out of the penalty area.



Under 10 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18 yard to 18 yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 4
Duration	25 minute halves
Penalty area	10m deep, 20m wide

Match results and points tables

The recording of match results will be conducted by the referee and team managers for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players. **Invited Development league 1 & 2 teams will compete in an end of season round robin.**

Referees

The BDSFA will aim to provide referees for as many games as possible. In the case of no official referee being present, any capable person can officiate. **All official and non-official referees are entitled to payment.**

Development Leagues

All players are to be graded into teams which compliment their ability. Teams will be graded into the appropriate leagues. Re-draws may occur at the discretion of the Competition Manager.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5 metres away from the ball when the indirect free kick is taken. **An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal.**

For deliberate or serious acts of handball or fouls and misconduct in the penalty area, **a penalty kick is awarded from an 8 metre penalty mark** with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.

Fouls and misconduct are:

- kicks or attempts to kick an opponent;
- trips or attempts to trip an opponent;
- jumps at an opponent;
- charges at an opponent;
- strikes or attempts to strike an opponent;
- pushes an opponent;
- tackles an opponent from behind to gain possession of the ball;
- makes contact with the opponent before touching the ball;
- holds an opponent;
- spits at an opponent;
- handles the ball deliberately;
- plays in a dangerous manner; and
- impedes the progress of a player.



Under 11 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18 yard box to 18 yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 4
Duration	25 minute halves
Penalty area	10m deep, 20m wide rectangle

The BDSFA recommends that all capable Under 11 players move into the Under 12 competition to aid in their footballing development. The BDSFA will conduct an Under 11 competition only for those players who require another year of modified football for their own development before they enter unmodified football.

Goal type

Portable, rectangular goals are to be used.

To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. The use of sandbags or pegs is recommended when using portable goals.

Offside

The offside rule will be enforced in under 11.

Goalkeeper

The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds.

The goalkeeper is **not allowed to kick or drop kick the ball** directly from their hands. **Opponents must be at least 25**

metres outside the penalty area and cannot move inside the penalty area until the ball is in play. The ball is in play once it moves out of the penalty area.

An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a team mate.

Ball crossing the touch line

Throw in.

Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over his or her head. **The thrower must not touch the ball again until it has touched another player.** Opponents must be at least 5 metres away from the ball until it is in play.

Foul throws will be penalised by order of the opposition gaining the throw in.

The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Ball crossing the goal line after touching the defending team last

Corner kick.

A player from the attacking team places the ball inside the corner arc nearest to the point where the ball crossed the line. Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

A goal may be scored directly from a corner kick.

Ball crossing the goal line after touching the attacking team last

Goal kick from anywhere within the penalty area.

Opponents remain at least 25 metres outside the penalty area until the ball is in play. Referees should not restart play until they are satisfied all opposition players are at least 25 metres outside the penalty area. The ball is in play once it is kicked directly out of the penalty area.



Under 11 Playing Regulations

Number of players	9-a-side including goalkeeper. 3 maximum reserves
Field of play	70m x 50m, or 18 yard to 18 yard box. Painted lines with a half-way line, corner arcs and penalty area
Goal Size	5m wide 2m high
Ball Size	Size 4
Duration	25 minute halves
Penalty area	10m deep, 20m wide

Match results and points tables

The recording of match results will be conducted by the referee and team managers for the purpose of assigning teams to appropriate leagues, ensuring the most enjoyable experience for all players.

Referees

The BDSFA will aim to provide referees for as many games as possible. In the case of no official referee being present, any capable person can officiate. **All official and non-official referees are entitled to payment.**

Development Leagues

All players are to be graded into teams which compliment their ability. Teams will be graded into the appropriate leagues. Re-draws may occur at the discretion of the Competition Manager.

Fouls and misconduct

Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5 metres away from the ball when the indirect free kick is taken. **An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal.**

For deliberate or serious acts of handball or fouls and misconduct in the penalty area, **a penalty kick is awarded from an 8 metre penalty mark** with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.

Fouls and misconduct are:

- kicks or attempts to kick an opponent;
- trips or attempts to trip an opponent;
- jumps at an opponent;
- charges at an opponent;
- strikes or attempts to strike an opponent;
- pushes an opponent;
- tackles an opponent from behind to gain possession of the ball;
- makes contact with the opponent before touching the ball;
- holds an opponent;
- spits at an opponent;
- handles the ball deliberately;
- plays in a dangerous manner; and
- impedes the progress of a player.